

Men's Basketball Supplement
Golden Valley Conference 2006-007

- I. **PRACTICE:** May begin October 16th.
- II. **GAMES & SCRIMMAGES:**
- A) A maximum of 28 contests can be played. A scrimmage Counts against the 28 contests limit. The first game can Be played on the second Friday in November.
 - B) Game times are determined by mutual consent of both coaches based on conference schedule, submitted and approved by the conference.
 - C) Changes of game time and/or date must be approved by the Conference Commissioner and all colleges in the conference must be notified of the change. All conference member athletic directors must approve conference schedule date changes.
 - D) Game Schedule must be sent to all other conference schools prior to your first contest.
 - E) Team roster must be sent to each conference schools by December 1st. Roster will include: Number (Numerical order), name, position, height, year of basketball eligibility (1= 1st year, 2= 2nd year playing).
- III. **GAMES RESPONSIBILITY OF THE HOST COLLEGE**
- A) The game ball will be the same as the ball used for the California Community College State play-offs.
 - B) Warm-up:
 - 1. Home team must provide the facility for a minimum time of (20) minutes.
 - 2. Home school provides warm-up balls (a minimum of 6 for the visiting team).
 - 3. The balls provided to the visiting team will be the same as the game ball.
 - C) Pre-game and half-time: Home team provides a space with chalk and a chalkboard for pre-game and half-time.
 - D) Uniforms:
 - 1. Light will be used for the home games. Dark will be used for away games.
 - 2. Specify on roster, which is light and dark.
 - 3. Color changes may be made if both coaches involved agree.
 - E) Ice and plastic bags: Ice and ice bags must be available (in Case of injury, not necessary for drinking).
 - F) It is strongly recommended that an athletic trainer be available for both teams before, during, and after the game.

- G) Fee at game: Left up to the individual schools. PLEASE note on your schedules so fans will be notified.
- H) Game management, (Administrative representative) must identify themselves to each head coach and to the game officials. The Administrative Rep shall be present one hour prior to the first contest and stay until the visiting teams depart.
- I) Scorer and Table:
 - 1. Head Scorer must be noted to the visiting team before the games start.
 - 2. Home team must provide a spot at the scorer's table, for visiting team scorer.
- J) Emergencies:
 - 1. Notify the home school as soon as possible.
 - 2. Home team must notify the officials as soon as possible.
 - 3. Game time will then be reset and the Conference Commissioner notified.
- K) The visiting college will be responsible for providing their own towels and locks.

IV. Golden Valley Conference(GVC) Basketball Coaches Meeting:

- A) G.V.C. Coaches will meet Sunday at 10:00 am following the final conference game to:
 - 1. Select All-Conference team and Coach of the Year.
 - 2. Elect the Conference Representative.
 - 3. Review the officials' association contract and membership. Formulate recommendations for officials association for the following year. Recommendation to be made and approved at the G.V.C. Conference meeting in the Spring.
 - 4. Propose schedules for the following year. Recommendation to be made and approved at the G.V.C. Conference meeting in the Spring.

CONFERENCE CHAMPIONSHIP AND POST SEASON PLAY

- A) Conference champion will be determined by the team with the best overall “win-lose” record in conference play.
1. Ties for the first place will be considered co-champions of the conference.
 - a. In the event of a two-way tie for the conference championship, the college with the best win-lose record between the two teams head-to-head would be the first seed. If this is the same, then the record against the 3rd place team and down with will be used until the tie is broken. If this is the same, we will use the criteria developed by the CCCMBCA for State tournament seeding.
 - b. In the event of a three-way tie for first place, the team having the best record over the other two will be the first seed. The same tie breaking procedure a in A.1.a. will be used.
 - c. In the event of a four-way tie, the same procedures will be used as in A.1.b..
 2. Tie breaking procedures for teams (other than Championship tie) to decide highest positions in relation to State Play-offs will be:
 - a. Record vs. each other.
 - b. If this is the same, than record against above and below, in order shall be used until record is different.
 - c. When the tie still exists, the CCCMBCA state tournament seeding criteria will be used.
 - d. In the event there are other conference teams that warrant consideration for the State Play-offs they shall be placed in accordance with the same procedures as in 2.a.b. and c..

ALL CONFERENCE SELECTION

- I. Most Valuable Player (MVP)
 - A. Coaches will nominate players from their own team.
 - B. Coaches will vote on MVP from nominated players list.
 1. If there is a tie, coaches will re-vote on tied players only.

- II. The following number of all conference players will be awarded to each team according to conference standing:

1 st	2 players
2 nd	2 players
3 rd	2 players
4 th	2 players
5 th -	1 player
6 th	1 player

- III. Each coach may award Honorable Mention to a player. No voting is necessary unless there is opposition from another coach or coaches.

- IV. The “Coach of the Year” is awarded to the coach of the championship team.
 - A. If there is a tie for the championship, the coaches will be awarded “Co-Coach of the Year”.

